

# Anarea *Forty Factions* Plot Information Sheet

<b>Tarot Card</b>	XV The Devil
<b>Alleyman's Tarot Card:</b>	XV Devil, I (Page No. 26)
<b>No. &amp; Name of Plot:</b>	<b>59. <i>A Demon is Loosed!</i></b>
<b>Expansion</b>	Forgotten Factions
<b>Description</b>	A Summoning goes wrong and the Demon escapes the Circle.
<b>Specify</b>	Specify (i) the Demon attempted to be Summoned (if the 'A Demon Summoning' Plot has already been played this Game Turn, it will be that Demon and Summoning) (ii) the Activated Faction for which the Summoning is attempted (which may be held by you). If the Conclave of Binders is Activated, they will have carried out the Summoning for that Faction. You play the Loosed Demon.
<b>Notes</b>	It is dangerously easy to get a Demon Summoning wrong. If a Demon is not successfully Summoned (but appears) or is not successfully Bound, then He is Loosed outside the Outer / Inner Circle. It is then generally possible to make one attempt at Control, under very adverse conditions (which this Plot causes to fail), or the immortal souls of all beings present are liable to immediate forfeiture to the Demon. A Loosed Demon is then free to walk abroad (unless successfully Summoned by another Binder). This Plot may be Played during the Role-Playing Phase at any time during a Demon Summoning (e.g. if the 'A Demon Summoning' Plot is being role-played).