

Anarea *Forty* *Factions* Plot Information Sheet

Tarot Card	V The Hierophant
Alleyman's Tarot Card:	The Builder (Page No. 103)
No. & Name of Plot:	49. <i>The Master Builder</i>
Expansion	Forgotten Factions
Description	A grand new building is completed for a Faction.
Specify	Specify (i) an Activated Faction which has completed its new Building (which may be Activated by you), (ii) the nature of the Building (e.g. a new Temple or Guildhouse), (iii) the Location of the Building (which may be anywhere plausible on the main Board) and (iv) who is the Master Builder responsible for it. Place a Location pawn for the Building (which will count for Control of Areas, if it survives the Role-Playing Phase). You play the Master Builder (unless he is specified as a Spy or Conspirator of another Faction).
Notes	Tehmor is constantly being rebuilt, with Factions competing to erect grander buildings than each other. To design and build these structures, they employ Master Builders, who are the star members of the Guild of Builders of Tehmor. A Master Builder's reputation rises or falls with his creations, so there is fierce rivalry between the most famous of the Master Builders of Tehmor. Some of the more unscrupulous Master Builders are not above taking bribes from rival Factions (e.g. to add secret passages to access the Building). Rival Factions may even go so far as to coerce a Master Builder (e.g. by kidnapping his wife and children) to build flaws into Buildings. If treachery is discovered, a rival Master Builder may be employed to correct the traitor's work.