Anarea Forty Factions Plot Information Sheet

Tarot Card	IIII The Emperor
Alleyman's Tarot Card:	The King of Swords (Page No. 78)
No. & Name of Plot:	48. The Marlord
Expansion	Forgotten Factions
Description	A Warmonger seizes control of a Faction.
Specify	Specify (i) the Activated Faction control of which is seized by the Warmonger (which may be Activated by you or an Ally, but may not be the Temple of FIDAR), (ii) the identity of the Warmonger, (iii) any other Faction to which the Warmonger belongs (which may be Activated by you or an Ally, may not be the Temple of FIDAR and does not have to be the Temple of ZAKEL), (iii) any other Activated Faction(s) against which the Warmonger goes to war and (iv) the cause or reason (if any) given for the war. The warring Factions need not be specified as Enemies on their Information Sheets. You play the Warmonger and their supporters in the controlled Faction (for this Role-Playing Phase only).
Notes	The Temple of ZAKEL is infamous for its Warmongers - agents who secretly infiltrate other Factions to foment War. But such activities are not the sole province of the Temple of ZAKEL. It is a classic stratagem in the ongoing power struggle of the Forty Factions to manipulate two rival Factions into fighting each other. / SC: This Plot may be played outside Tehmor.