

# Anarea *Forty Factions* Plot Information Sheet

<b>Tarot Card</b>	<b>II The High Priestess</b>
<b>Alleyman's Tarot Card:</b>	<b>II The High Priestess (Page No. 4)</b>
<b>No. &amp; Name of Plot:</b>	<b>46. <i>Reign of the Undead</i></b>
<b>Expansion</b>	Forgotten Factions
<b>Description</b>	A leading member of a Faction transforms themselves into an Undead.
<b>Specify</b>	Specify (i) the Character who has become Undead, who must be a prominent member of a Faction not Activated by you or an Ally of yours, (ii) the type of Undead they have become (e.g. Vampire, Lich) and (iii) how it has happened. You play the Character who has become Undead, which happened before the Role-Playing Phase started. It will not necessarily become public knowledge that they are now Undead, but it is difficult to keep such things secret, and strife within their Faction is likely to result.
<b>Notes</b>	<p>The Temple of SOROK offer everyone the opportunity to cheat Death by becoming Undead. There is no need to wait until you are about to die, as the service can be provided immediately. You can be Ghosted free of charge (and your body recycled as a Skeleton or Zombie), but if you wish to become a higher form of Undead, payment is required. A cheaper alternative may be to take a Vampire lover, but you do then end up under the control of the Vampire. Becoming a Lich is much more difficult, as it requires a high-level Spell (and the Temple is less willing to create such a powerful Undead who is not under their control) - so it is generally only the most powerful Evil Clerics who achieve this. Being Undead is not illegal in Tehmor, and there are even specialist taverns in the Maze catering to the unique requirements of Vampires. But nor is it illegal to hunt and Dispel Undead, and the Temples of KOROS and the Gods of Good are dedicated to doing so. Whether you have died (and your heirs therefore inherit) when you become Undead is a legal grey area. You are not dead, but you may have died to become Undead. Most Evil Temples may have Undead High Priests, but the High Priest becoming Undead can be a convenient excuse for rivals to make their move. If the Temples of KOROS and/or SOROK have not been Activated, the DM will play their response to approaches from Activated Factions but they will not intervene of their own accord. The Undead Character may not be taken control of as a Spy or Conspirator by another Player this Role-Playing Phase (but may have been specified as a Spy or Conspirator before this Plot was played).</p>

