

Anarea *Forty Factions* Plot Information Sheet

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| Tarot Card | XII The Hanged Man |
| Alleyman's Tarot Card: | Wound Man (Page No. 120) |
| No. & Name of Plot: | 34. <i>A Lynching</i> |
| Expansion | Sacred Circles |
| Description | An extra-legal execution is to be carried out. |
| Specify | Specify (i) the Character who will be lynched, (ii) the Activated Faction to which they belong (which may be held by you) , (ii) the perceived injustice which has resulted in their lynching and (iii) the favoured method of execution. |
| Notes | <p>This Plot may be played may be played outside or inside Tehmor. Amongst the Tribes of the Grasslands and Desert, justice is usually summary and the penalty is often death. Execution at the hands of a mob is by lynching if a tree is to hand, but if not the offender may be dragged to their death or pulled apart by horses. In the Desert burying alive with just the head exposed to the hot sun is a favoured method of execution, and if anthills are nearby they may be used for burial alive. Cultist mobs are liable to feed the offender to their Totem Animal (or offer them to be gored or trampled by it). In Tehmor extra-judicial execution is illegal, but mobs may still take justice into their own hands. The Plot is triggered by the offending Character being captured by the mob, who call for their blood. The Activated Faction to which the Character belongs may seek to rescue the offender, if in character to do so. You play the leaders of the mob. This Plot may not be played as a judicial lynching by sentence of a Tribal Chieftain or the Grasslander Gathering (but may be played in response to the offender not being judicially sentenced to the death desired by the mob).</p> |