

Anarea *Forty Factions* Plot Information Sheet

Tarot Card	VIII Justice
Alleyman's Tarot Card:	Hand of the Hunter (b3) (Page No. 213)
No. & Name of Plot:	30. Gathering of the Tribes
Expansion	Sacred Circles
Description	The Grasslander Tribes hold a Gathering.
Specify	Specify the Grasslander Tribe which has called for a Gathering (which does not need to be Activated, but may not be Activated by another Player who is not Allied with you - an Ally must agree to calling the Gathering) and the matter regarding which the Gathering has been called.
Notes	<p>The Grasslander Gathering is an annual event held on Mid-Autumn Night (12 Garrack) at the Gathering Place. The Gathering strictly-speaking is a Council of the Heads of the Grasslander Tribes which discusses and reaches decisions on matters of concern to all, but the annual Gathering has developed into a festival at which all the Tribes come together. However the Council of the Heads of the Grasslander Tribes may also come together to discuss urgent matters of importance to the Graslander Tribes, and may be summoned by the Head of any Tribe (being the leading tribal Chieftain of all the Tribes of a particular Totem Animal). The Gathering is composed of the Heads of the Tribes of each main Totem Animal and makes decisions by communing Shamanically with the Totem Animals which are the Spirit Guides of the various Tribes. The Shamen of the Tribes and various other Factions with influence over the Totem Animals and Grasslander affairs attempt to intercede with the Spirit Guides to persuade the Council of their points of view. The Spirit Guide who speaks most strongly and persuasively to the Council will sway any Neutral Totems (those which are not currently controlled by Activated Factions). The business of the Gathering will be role-played if this Plot is played, with any votes determined in accordance with the Sacred Circles Rule on voting - except that the DM may add extra chits to the cup to represent the success of arguments (or other actions influencing voting) during the role-playing. VPs may be earned both for control of the Gathering (as per the Sacred Circles Rule on VP for control) and for role-playing at it.</p>