

Anarea *Forty Factions* Plot Information Sheet

Tarot Card	VI The Lovers
Alleyman's Tarot Card:	The Fool (b3) (Page No. 208)
No. & Name of Plot:	28. Carnival of the Animals
Expansion	Sacred Circles
Description	It is the Festival of the Carnival of the Animals!
Specify	Exclaim "Carnival!" and make a bunny ears sign (or otherwise pretend to be an Animal). During the first Caeriad of the Role-Playing Round, whenever a Player specifies they are role-playing a Character they must announce what Animal costume that Character is wearing, or other Players' Characters may require that Character to perform forfeits. Most official business of the City will be shut down for the holiday and there will be parades and partying in the streets. Encounters with real Animals may occur. This Plot may be played once per Game only - if it has already been played, you may choose to play it either as a Random Event or Wild Card.
Notes	The Festival of the Carnival of the Animals is held in Tehmor once per calendar year on a random date announced by the Organising Committee (which is dominated by Chaotic Temples) only the evening before. During the Caeriad of Carnival everyone must dress up as a Totem Animal of the Grasslander Tribes or be liable to a forfeit if caught, and there are parades, dancing in the streets and much drinking and taking of drugs. The citizens of Tehmor tend to prefer creative interpretations of what constitute Totem Animals, and pretty much any Animal (or even Monster) goes. Some Factions like to release a few genuine Animals onto the streets in order to liven up proceedings (for example bulls). If the Carnival is held on the same date as the Dance of the Dead, it goes on for 2 Caeriads and everyone has to dress up as Undead Animals (the Bunny of Death is a favourite costume). No VPs are awarded for Majority or Minority Control of the Council or for being Overlord on the Game Turn when this Plot is played.