

Anarea *Forty Factions* Plot Information Sheet

Tarot Card	II The High Priestess
Alleyman's Tarot Card:	Deconsecration (Page No. 129)
No. & Name of Plot:	24. <i>Iconoclasm and Heresy</i>
Expansion	Fifty Factions
Description	A heresy or schism splits a Faction.
Specify	Specify (i) a Faction Activated by another Player, (ii) the nature of the heresy or schism that is dividing it and (iii) (secretly to the DM and the player of the Faction behind it) any other Activated Faction that is behind the heresy or schism. Temples of Gods or False Gods will be split by heresy, whilst other Factions will be split by a schism over an issue fundamental to that Faction. You play the Heretics / Schismatics, who will be a minority of the Faction (at least to start).
Notes	Heresies or schisms may occur due to differences of opinion or belief between members of a Faction. They may have been engineered by Troublemakers, Hatemongers, Chaotics, Spies or Conspiracies, or by other malicious agents of rival Factions.