

Anarea *Forty Factions* Plot Information Sheet

Tarot Card	0 The Fool
Alleyman's Tarot Card:	1 The Fool (Page No. 2)
No. & Name of Plot:	22. Wild Card
Expansion	Base Game
Description	The Player specifies their own Plot.
Specify	Specify your own Plot, which must have some relevance to an Activated Faction(s) (including one not Activated by yourself or one of your Allies) in order to create opportunities for roleplaying for at least one other Player who is not Allied with you.
Notes	The Plot must not be the same as an existing Plot Card or Random Event (from Expansions being played) or as a previous play of a Wild Card in this Game, but there may be similarities. The DM must approve the Plot and will rule as to (i) what will be announced to the other Players and (ii) who plays any Characters specified in relation to it. A bonus +1VP may be awarded to you by ORORO if your Plot is sufficiently imaginative that the DM considers it is suitable for inclusion in a future expansion to Forty Factions. Use two Wild Cards if an Expansion is being played - if two are played in the same Game Turn, the Player who played one first specifies a Wild Card Plot first.