

## Anarea *Forty Factions* Plot Information Sheet

<b>Tarot Card</b>	X The Wheel of Fortune
<b>Alleyman's Tarot Card:</b>	X The Wheel of Fortune (Page No. 13)
<b>No. &amp; Name of Plot:</b>	<b>10. <i>A Random Event</i></b>
<b>Expansion</b>	Base Game
<b>Description</b>	A Faction suffers a Random Event.
<b>Specify</b>	Specify an Activated Faction (which may not be held by you or Allied with you) that suffers the Random Event. The holder of that Faction then reveals the Random Event specified on its Information Sheet. You may specify further details of the Random Event and play any relevant Character, subject to the DM's discretion.
<b>Notes</b>	Use two Random Events (Wheels of Fortune) if an Expansion is being played - if two are played, they may not target the same Activated Faction and the Player who played one first in the same Game Turn specifies an Activated Faction first.