

# Anarea *Forty factions* Key to Board

## *Areas*

|                 | No. of Locations |     |    |    |        |     | VP                         |
|-----------------|------------------|-----|----|----|--------|-----|----------------------------|
| Expansion:      | Base             | 50F | SC | DD | Promos | FgF |                            |
| Lower West Side | 14               | 3   | 1  | 0  | 0      | 0   | 2                          |
| Upper West Side | 11               | 2   | 0  | 0  | 0      | 2   | 1                          |
| Old Town        | 15               | 3   | 0  | 0  | 0      | 2   | 2                          |
| Lower East Side | 15               | 3   | 0  | 0  | 0      | 1   | 2                          |
| Upper East Side | 11               | 3   | 0  | 9  | 0      | 2   | 1 / 2 (DD)                 |
| Environs        | 11               | 2   | 6  | 1  | 0      | 2   | 1 / 2 (SC)                 |
| Variable        | 0                | 0   | 0  | 4  | 2      | 3   | Count towards other Areas. |
| <b>Totals:</b>  | 77               | 16  | 7  | 14 | 2      | 12  |                            |

## *Locations*

| No. | Faction                       | Location A   | Area A          | Location B | Area B |
|-----|-------------------------------|--|-----------------|------------|--------|
| 1   | Temple of ZAKEL               | High Temple of ZAKEL, Armourers' Quarter   | Lower East Side |            |        |
| 2   | Navy                          | Naval Docks, Citadel   | Old Town        |            |        |
| 3   | Army                          | The Keep, Citadel  | Old Town        |            |        |
| 4   | Honourable Guild of Assassins | contact at Statue of Hooded Woman, Crossroads of the Dead (South Road/Way of the Dead) | Lower East Side |            |        |
| 5   | Mercenaries' Guild            | Mercenaries' Guildhouse, Mora Plaza  | Lower East Side |            |        |

| No. | Faction                  | Location A   | Area A          | Location B  | Area B          |
|-----|--------------------------|--|-----------------|---|-----------------|
| 6   | Temple of LOFIR / WAGREN | High Temple of LOFIR/WAGREN, Old Town  | Old Town        |   |                 |
| 7   | Temple of SOROK          | [High] Temple of SOROK, Inner Necropolis                                       | Lower East Side | Tower of The Old One, Necropolis                                | Environs        |
| 8   | Temple of ALTIS          | High Temple of ALTIS, Garrimoh   | Upper East Side | Second Temple of ALTIS, Caravanserai Plaza East                 | Lower East Side |
| 9   | Temple of HAERIM         | High Temple of HAERIM, Garrimoh  | Upper East Side |   |                 |
| 10  | Temple of TERRIK         | High Temple of TERRIK, The Maze  | Lower East Side | City Dump   | Environs        |
| 11  | Desert Nomads            | Desert Nomad Camps beyond East Gate  | Environs        | Camel Market & The Blue Oasis Tavern, Mazhak                    | Lower East Side |
| 12  | Scorpion Cults           | Temple of SKARZ, Street of False Gods  | Upper East Side | Secret Cave of The Red Scorpions, the Maze                      | Lower East Side |
| 13  | False Gods               | The Street of False Gods   | Upper East Side |   |                 |
| 14  | Anarchist Movement       | Various Cells, mostly in The Maze  | Lower East Side |   |                 |
| 15  | Temple of RAYLIT         | High Temple of RAYLIT, West Phare  | Upper West Side |   |                 |
| 16  | Temple of DALA           | Big Temple of DALA, by Racetrack   | Lower West Side |   |                 |
| 17  | Guild of Seamen          | Western Docks  | Lower West Side | Eastern Docks & The Master Mariner Tavern, Shipwrights' Quarter | Lower East Side |
| 18  | Thieves' Guild of Tehmor | Thieves' Guildhouse, The Maze  | Lower East Side |   |                 |
| 19  | Bookmakers' Guild        | Racetrack  | Lower West Side | Circus  | Lower West Side |
| 20  | Temple of MIRIMI         | High Temple of MIRIMI, Isle of the Moon  | Environs        | New Silver Mines  | Environs        |
| 21  | Temple of ORIL / OPSOR   | High Temple of ORIL/OPSOR, Black Tehm Gate                                     | Old Town        | Fruit & Flower Markets  | Old Town        |
| 22  | Temple of TIPRE          | High Temple of TIPRE, crossroads between Racetrack & Circus                    | Upper West Side |   |                 |
| 23  | Temple of SHELDA         | High Temple of SHELDA & Chapterhouse of The Knights of the Rose, Plaza of Love | Lower West Side |   |                 |
| 24  | Temple of PAREL          | High Temple of PAREL, South Road W of Tehm Bridge                              | Lower West Side |   |                 |
| 25  | Elves                    | Elvish Enclave, around West Phare  | Upper West Side | Arboretum   | Upper West Side |
| 26  | Snake Cults              | Temple of YSSA, Street of False Gods   | Upper East Side | Snake Market  | Lower East Side |
| 27  | Derevo Family            | Derevo Estate, Dazhorak  | Lower East Side | City Brewery  | Lower East Side |
| 28  | Reform Party             | Reformists' Coffeeshouse, Citadel  | Old Town        |   |                 |

| No. | Faction   | Location A  | Area A          | Location B  | Area B          |
|-----|---|---|-----------------|---|-----------------|
| 29  | Temple of ESCUS   | High Temple of ESCUS, Upper Barro                     | Upper West Side | Second Temple of ESCUS, Caravanserai Plaza West           | Lower West Side |
| 30  | Temple of SARAN   | High Temple of SARAN, Citadel Plaza                   | Old Town        | Old Temple of SARAN, Caravanserai Plaza West              | Lower West Side |
| 31  | City Watch  | Watch House, Citadel Wall                             | Old Town        |   |                 |
| 32  | Brotherhood of the White Hand                           | Chapterhouse of The White Hand, Lower Barro           | Lower West Side |   |                 |
| 33  | Alchemists' Guild of Tehmor                             | Alchemists' Island                                    | Environs        |   |                 |
| 34  | Temple of BUDIF / WACON                                 | High Temple of BUDIF/WACON, Tehm Plaza                | Old Town        |   |                 |
| 35  | Temple of FIDAR   | High Temple of FIDAR, South Road N of Tehm Bridge     | Lower West Side |   |                 |
| 36  | Temple of CAERULAS                                      | [High] Temple of CAERULAS, East Phare                 | Upper East Side |   |                 |
| 37  | Iklaron   | Embassy of the Free City of Iklaron, Citadel Plaza    | Old Town        |   |                 |
| 38  | Vavistor  | Embassy of the Free City of Vavistor, Citadel Plaza   | Old Town        |   |                 |
| 39  | Valdreon Empire   | Valdreon Embassy, Citadel Plaza                       | Old Town        |   |                 |
| 40  | Rat Cult  | Sewers (especially around Docks & Necropolis) / Dumps | Environs        | The Sick Rat Tavern, start of Way of the Dead in Garrimoh | Upper East Side |
| 41  | Karana Family   | Karana Estate, Aldahra                                | Lower West Side | Black Cat Inn, Red Light District                         | Lower West Side |
| 42  | Conservative Party                                      | Coffeehouse of the Golden Sun, Citadel Plaza          | Old Town        |   |                 |
| 43  | Temple of KOROS   | High Temple of KOROS, Upper Cahloh                    | Upper West Side | New Temple of KOROS, Garrimoh                             | Upper East Side |
| 44  | Kuntax  | Merchants' Guildhouse of Kuntax, Merriva Park         | Lower West Side |   |                 |
| 45  | Treasury  | Mint, Citadel   | Old Town        | Bank of Tehmor, Cahloh St.                                | Upper West Side |
| 46  | Associated Guilds of Beggars, Buskers and Rumourmongers | Rumour Market   | Upper East Side |   |                 |
| 47  | Merchants' Guild of Tehmor                              | Merchants' Hall, Mora Plaza                           | Lower East Side | Olive Groves  | Environs        |
| 48  | Guild of Craftsmen                                      | Artisans', Jewellers' & Glassmakers' Quarters         | Upper East Side |   |                 |
| 49  | Racing Club of Tehmor                                   | Racetrack   | Lower West Side |   |                 |
| 50  | Guild of Caravanserai                                   | Caravanserai Plaza East                               | Lower East Side | Caravanserai Plaza West                                   | Lower West Side |

| No.                   | Faction                                       | Location A   | Area A          | Location B   | Area B          |
|-----------------------|---|--|-----------------|--------------|-----------------|
| 51                    | Kyr   | Kryrian Embassy, Western Promenade, Merriva                | Lower West Side |              |                 |
| 52                    | Grasslanders (Plainsmen) / Horse Tribes       | Grasslander Camps  | Environs        | Horse Market | Lower West Side |
| 53                    | Dwarves                                       | Embassy of The Kingdom of The Dwarves, Dwarvish Quarter    | Upper East Side |              |                 |
| 54                    | Conclave of Binders                           | Binders' Island  | Environs        |              |                 |
| 55                    | Medoneh Family                                | Medoneh Estate, Upper Cahloh                               | Upper West Side | Stud Farms   | Environs        |
| 56                    | Free Trade Party                              | Free Traders' Coffeehouse, opposite the Mint, Citadel      | Old Town        |              |                 |
| <b>Fifty Factions</b> |   |  |                 |              |                 |
| 57                    | Temple of SURGAT                              | Temple of Prophecies, Street of False Gods                 | Upper East Side |              |                 |
| 58                    | Temple of HALCYON                             | Temple of Daydreams, Street of False Gods                  | Upper East Side |              |                 |
| 59                    | Citadel Guard                                 | Council House, Citadel                                     | Old Town        |              |                 |
| 60                    | Guild of Poison Makers and Merchants          | Poison Market  | Lower East Side |              |                 |
| 61                    | Guild of Dream Dealers                        | Dream Market   | Upper East Side |              |                 |
| 62                    | Fishermens' Guild                             | Fish Market  | Lower West Side |              |                 |
| 63                    | Farmers' Guild                                | Fruit Market   | Old Town        | Farms        | Environs        |
| 64                    | Camari  | Temple of LLYWELLA, Alchemists' Island                     | Environs        |              |                 |
| 65                    | Goblins                                       | Goblin Warrens, The Maze                                   | Lower East Side | Scrap Market | Lower West Side |
| 66                    | Gnolls  | Alhmodra Estate, Upper Barro                               | Upper West Side |              |                 |
| 67                    | The Kingdom of the North                      | Embassy of the Kingdom of the North in Tehmor, Upper Barro | Upper West Side |              |                 |
| 68                    | The Cats of Tehmor                            | The Sunny Steps, Merriva Park                              | Lower West Side |              |                 |
| 69                    | The Dogs of Tehmor                            | Bone Market  | Lower East Side |              |                 |
| 70                    | Library of Tehmor                             | Library of Tehmor, Citadel                                 | Old Town        |              |                 |
| <b>Sacred Circles</b> |   |  |                 |              |                 |
| 71                    | Warrior Priests of ORIL / OPSOR of the Desert |  |                 |              |                 |
| 72                    | Sandwalkers                                   |  |                 |              |                 |
| 73                    | Heron Tribes                                  | Grasslander Heron Camp                                     | Environs        |              |                 |

| No.                       | Faction              | Location A   | Area A          | Location B    | Area B          |
|---------------------------|----------------------|--|-----------------|---------------|-----------------|
| 74                        | Rat Tribes           | Grasslander Rat Camp   | Environs        |               |                 |
| 75                        | Lizard Tribes        |  |                 |               |                 |
| 76                        | Snake Tribes         | Grasslander Snake Camp                                       | Environs        |               |                 |
| 77                        | Scorpion Tribes      |  |                 |               |                 |
| 78                        | Deer Tribes          |  |                 |               |                 |
| 79                        | Buffalo Tribes       | Grasslander Buffalo Camp                                     | Environs        | Cattle Market | Lower West Side |
| 80                        | Eagle Tribes         |  |                 |               |                 |
| 81                        | Raven Tribes         |  |                 |               |                 |
| 82                        | Bear Tribes          |  |                 |               |                 |
| 83                        | Coyote Tribes        | Grasslander Coyote Camp                                      | Environs        |               |                 |
| 84                        | Cougar Tribes        | Grasslander Cougar Camp                                      | Environs        |               |                 |
| <b>Doorways to Dreams</b> |                      |  |                 |               |                 |
| 85                        | Temple of MERLO      | Temple of MERLO, Street of False Gods                        | Upper East Side |               |                 |
| 86                        | Temple of YHWRC      | The Madhouse, Street of False Gods                           | Upper East Side |               |                 |
| 87                        | Guild of Glassmakers | The Glasshouse, Glassmakers' Quarter                         | Upper East Side |               |                 |
| 88                        | The Thieves of Chaos | The House of Thieves of Chaos, various locations (see Notes) |                 |               |                 |
| 89                        | Temple of KASHAT     | Temple of Nightmares, Street of False Gods                   | Upper East Side |               |                 |
| 90                        | Temple of MELLIA     | Temple of Fancy, Street of False Gods                        | Upper East Side |               |                 |
| 91                        | Temple of ORORO      | The Imaginarium, Street of False Gods                        | Upper East Side |               |                 |
| 92                        | Temple of LAMMIA     | Temple of Delirium, Street of False Gods                     | Upper East Side |               |                 |
| 93                        | Temple of ULULO      | Temple of Mania, Street of False Gods                        | Upper East Side |               |                 |
| 94                        | Temple of RABBAT     | Temple of the Deluded, Street of False Gods                  | Upper East Side |               |                 |
| 95                        | Temple of MORCOR     | Temple of Despairing, Western Dump                           | Environs        |               |                 |
| 96                        | Khalkan-Jho          | The Embassy of Dreams, various locations (see Notes)         | Variable        |               |                 |
| 97                        | Travelling Circus    | The Fairground, various locations (see Notes)                | Variable        |               |                 |
| 98                        | ChaosMasters         |  |                 |               |                 |
| <b>Promo Cards</b>        |                      |  |                 |               |                 |
| 99                        | Bandits              | Bandit Camp  | Variable        |               |                 |

| No.                       | Faction                          | Location A   | Area A          | Location B                                     | Area B   |
|---------------------------|----------------------------------|--|-----------------|--|----------|
| 100                       | Pirates                          | Pirate Cove  | Variable        |  |          |
| <b>Forgotten Factions</b> |                                  |  |                 |  |          |
| 101                       | Armourers' Guild                 | Armourers' Guildhouse, Tehmoria                      | Old Town        |  |          |
| 102                       | Sages                            | The Ivory Tower, various locations (see Notes)       | Upper West Side |  |          |
| 103                       | The Apostles of Change           |  |                 |  |          |
| 104                       | The Black Watch                  | Any vacant space for an Expansion being played       | Variable        |  |          |
| 105                       | Torturers' Guild                 | Temple of Pain, Mazhak                               | Lower East Side |  |          |
| 106                       | Boar Cults                       | Temple of THE GREAT BOAR SNARF, Street of False Gods | Upper East Side | Shrine to THE GREAT SOW IN THE MOON, Moon Park | Environs |
| 107                       | Fish Tribes                      | [Fish Market]  | Lower West Side |  |          |
| 108                       | Owl Tribes                       | [Arboretum]  | Upper West Side |  |          |
| 109                       | The Obscurati                    | [High Temple of ALTIS, Garrimoh]                     | Upper East Side |  |          |
| 110                       | The StarWeb                      | Any vacant space for an Expansion being played       | Variable        |  |          |
| 111                       | Silkmakers' Guild (Spider Cults) | Silkmakers' Guildhouse                               | Variable        |  |          |
| 112                       | The Righteous Ones               | [High Temple of ESCUS, Upper Barro]                  | Upper West Side |  |          |
| 113                       | The Illuminati                   | [High Temple of SARAN, Citadel Plaza]                | Old Town        |  |          |
| 114                       | The Champions of ATAVAR          |  |                 |  |          |

[ ] = Place Pawn only if Faction whose no. is on Location is not Activated.

## Sacred Circles

**NB** If a Sacred Circle / Forest is shown on a Faction's Information Sheet which is not listed below, the Sacred Circle is specified for Role-Playing purposes only, and does not give VPs that count for controlling the associated Forest (even if a numbered circle appears for it to place a Pawn on the Sacred Circles side Board).

## The Grasslands (2VP)

| Circle No.        | Circle                 | Faction No. | Faction       | Expansion      |
|-------------------|------------------------|-------------|---------------|----------------|
| 1. (Sacred Heart) | Misty Circle*          | 52          | Horse Tribes  | Sacred Circles |
| 2.                | Northern Plains Circle | 84          | Cougar Tribes | Sacred Circles |
| 3.                | Eastern Plains Circle  | 83          | Coyote Tribes | Sacred Circles |

| Circle No.        | Circle  | Faction No. | Faction         | Expansion          |
|-------------------|---|-------------|-----------------|--------------------|
| 4.                | Southern Plains Circle                              | 82          | Bear Tribes     | Sacred Circles     |
| 5.                | Western Plains Circle                               | 81          | Raven Tribes    | Sacred Circles     |
| 6.                | Lonely Mountains Circle / Eyrie                     | 80          | Eagle Tribes    | Sacred Circles     |
| 7.                | Coastal Plains Circle                               | 79          | Buffalo Tribes  | Sacred Circles     |
| 8.                | Green Hills Circle                                  | 78          | Deer Tribes     | Sacred Circles     |
| 9.                | Dry Circle  | 77          | Scorpion Tribes | Sacred Circles     |
| 10.               | Southern Moorlands Circle                           | 76          | Snake Tribes    | Sacred Circles     |
| 11.               | Blasted Circle                                      | 75          | Lizard Tribes   | Sacred Circles     |
| 12.               | Haraduin Vale Circle                                | 74          | Rat Tribes      | Sacred Circles     |
| 13.               | Source of the Caladuin Circle*                      | 73          | Heron Tribes    | Sacred Circles     |
| -                 | The Glade of White/Black Truffles (Lesser Circle)** | 106         | Boar Cults      | Forgotten Factions |
| 13.               | Source of the Caladuin Circle*                      | 107         | Fish Tribes     | Forgotten Factions |
| 1. (Sacred Heart) | Misty Circle*                                       | 108         | Owl Tribes      | Forgotten Factions |

\* Whichever Faction is Activated first Controls the Circle (Control may also change hands as a result of roleplaying a Plot).

\*\* Variable Location / **Lesser Circle**: Counts as 0.5 of a Location.

### *The Great Desert* (1VP)

| Circle No.        | Circle  | Faction No. | Faction                                       | Expansion      |
|-------------------|---|-------------|---|----------------|
| 1. (Sacred Heart) | The Oasis of Pineapples and Coconuts              | 71          | Warrior Priests of ORIL / OPSOR of the Desert | Sacred Circles |
| 2.                | The Oasis of Olives and Eucalyptus                | 12          | Scorpion Cults (The Black Scorpions)          | Sacred Circles |
| 3.                | The Oasis of Dates and Pomegranates               | 40          | Rat Cult                                      | Sacred Circles |
| 4.                | The Oasis of Oranges and Acacia                   | 26          | Snake Cults (The Grey Rattlesnakes)           | Sacred Circles |
| 5.                | Hublor Circle                                     | 66          | Gnolls  | Sacred Circles |
| 6.                | The Oasis of Broom and Tamarisk                   | 72          | Sandwalkers                                   | Sacred Circles |
| -                 | Sacred Grove, Palmery of Quthar (Lesser Circle)** | 11          | Desert Nomads                                 | Base Game      |

| Circle No. | Circle  | Faction No. | Faction  | Expansion |
|------------|---|-------------|----------|-----------|
| -          | Hall of Mirrors, Rose Palace, Iklaron (Lesser Circle)** | 37          | Iklaron  | Base Game |
| -          | The Shining Cave, Vavistor (Lesser Circle)**            | 38          | Vavistor | Base Game |

**\*\*Lesser Circle:** Counts as 0.5 of a Location.

## Doorways to Dreams

**NB** Factions with Otherworlds shown in [ ] on their Information Sheets can only place a pawn in the Hall of Mirrors for their Otherworld as a result of gaining a connection to the Hall of Mirrors in Tehmor by roleplaying a Plot.

< > = another Faction takes precedence if Activated

## The Hall of Mirrors - Dreams (2VP)

| Faction No. | Faction            | Expansion          | Otherworld  | Domain |
|-------------|--------------------|--------------------|---|--------|
| 12          | Scorpion Cults     | Base Game          | <The Blasted Desert>  | Dreams |
| 26          | Snake Cults        | Base Game          | <The Serpentine Empire> / <The Jewelled City of Bhakanandra*> | Dreams |
| 40          | Rat Cult           | Base Game          | <The Endless Burrows>   | Dreams |
| 57          | Temple of SURGAT   | Fifty Factions     | Domain of Prophecy  | Dreams |
| 58          | Temple of HALCYON  | Fifty Factions     | Kingdom of Daydreams  | Dreams |
| 68          | The Cats of Tehmor | Fifty Factions     | The Jewelled City of Bhakanandra*                             | Dreams |
| 70          | Library of Tehmor  | Fifty Factions     | The Library of Dreams   | Dreams |
| 74          | Rat Tribes         | Sacred Circles     | The Endless Burrows   | Dreams |
| 76          | Snake Tribes       | Sacred Circles     | The Serpentine Empire   | Dreams |
| 77          | Scorpion Tribes    | Sacred Circles     | The Blasted Desert  | Dreams |
| 80          | Eagle Tribes       | Sacred Circles     | <Domain of Prophecy>  | Dreams |
| 85          | Temple of MERLO    | Doorways to Dreams | The Dream Kingdoms  | Dreams |
| 89          | Temple of KASHAT   | Doorways to Dreams | Kingdom of Nightmares   | Dreams |
| 90          | Temple of MELLIA   | Doorways to Dreams | Kingdom of Fancy  | Dreams |
| 91          | Temple of ORORO    | Doorways to Dreams | Kingdom of Imagination  | Dreams |
| 96          | Khalkan-Jho        | Doorways to Dreams | Khalkan-Jho   | Dreams |

| Faction No. | Faction           | Expansion          | Otherworld                             | Domain |
|-------------|-------------------|--------------------|--|--------|
| 106         | Boar Cults        | Forgotten Factions | The Moonlit Forest of Endless Truffles | Dreams |
| 108         | Owl Tribes        | Forgotten Factions | <Kingdom of Nightmares>                | Dreams |
| 111         | Silkmakers' Guild | Forgotten Factions | The Gossamer Realm                     | Dreams |

\* 2/3 chance of controlling The Jewelled City of Bhakanandra (except at The Time of No Snakes/Cats)

### *The Hall of Broken Mirrors - Madness & Chaos (2VP)*

| Faction No. | Faction              | Expansion          | Otherworld                        | Domain  |
|-------------|----------------------|--------------------|-----------------------------------|---------|
| 16          | Temple of DALA       | Base Game          | Chaos                             | Chaos   |
| 57          | Temple of SURGAT     | Fifty Factions     | Domain of Prophecy                | Madness |
| 81          | Raven Tribes         | Sacred Circles     | <Domain of Prophecy>              | Madness |
| 86          | Temple of YWHRC      | Doorways to Dreams | The Domains of Madness            | Madness |
| 88          | The Thieves of Chaos | Doorways to Dreams | The House of The Thieves of Chaos | Chaos   |
| 92          | Temple of LAMMIA     | Doorways to Dreams | Domains of Delirium               | Madness |
| 93          | Temple of ULULO      | Doorways to Dreams | Domains of Mania                  | Madness |
| 94          | Temple of RABBAT     | Doorways to Dreams | Domains of Delusion               | Madness |
| 95          | Temple of MORCOR     | Doorways to Dreams | Domains of Despair                | Madness |
| 97          | Travelling Fair      | Doorways to Dreams | The Travelling Fairground         | Chaos   |
| 98          | ChaosMasters         | Doorways to Dreams | The Isle of ChaosMasters          | Chaos   |
| 99          | Bandits              | Promo Card         | The Canyons of Chaos              | Chaos   |
| 100         | Pirates              | Promo Card         | The Pirate Seas                   | Chaos   |
| 105         | Torturers' Guild     | Forgotten Factions | Ecstasy of Confession             | Madness |
| 110         | The StarWeb          | Forgotten Factions | The Graveyard of Stars            | Chaos   |