

Tarot Card		Three of Blades	
Alleyman’s Tarot Card:		The Seven of Bells (Page No. 99)	
No. & Name of Faction		82. Bear Tribes	
Expansion		Sacred Circles	
Timeframe			
Alignment		G/C	
Politics	Pacific	Category	Tribes
Enemies	Fish Tribes		
Seats	0 on Council	0 in Secret Conclave	
(n) = Influence	(i) Bear Totem at Grasslander Gathering	0 in Congress of Dreams	
Characters	Mommy Bear (Bear Chief), Daddy Bear (Bear Shaman)		
Location A	none	Area A	none
Location B		Area B	
Resources	Mist Warrior Druids, Shamen of URSO, Bear Warriors, Giant Bees, Honey		
Circle	Southern Plains Circle	Forest	Grasslands
Otherworld	[The Land of Milk and Honey]	Domain	[Dreams]
Random Event	A well-organised bear hunt heads for the Southern Plains seeking to capture bears for baiting and circuses.		
Background	The Way of the Bear teaches strength, stamina and fierce defence of one’s own . Bear Tribes dwell mostly in the Southern Plains and in the foothills of the Misty and Thunder Mountains and are generally peaceful but are formidable warriors if roused. They prefer to camp in secluded, defensible positions, by rivers or in caves, and often keep bees (a few tribes keeping Giant Bees), some of their honey being sold in Tehmor (where it commands the highest prices) through the agency of the Merchants' Guild of Tehmor. The Bear Tribes include Mist Warrior Druids, Shamen of URSO and Bear Warriors (Berserking Fighters)		

	amongst their numbers. Some tribes are infected with Werebear Lycanthropy. A Bear Totem is generally a warning to keep away from the area.
Notes	DD: can only place a pawn in the Hall of Mirrors for their Otherworld as a result of gaining a connection to the Hall of Mirrors in Tehmor by roleplaying a Plot.