

Anarea *Forty Factions* *Faction Information Sheet*

Tarot Card		Four of Blades	
Alleyman’s Tarot Card:		The Queen of Ravens (b4) (Page No. 220)	
No. & Name of Faction		81. <i>Raven Tribes</i>	
Expansion		Sacred Circles	
Timeframe			
Alignment		E/N	
Politics	Aggressive	Category	Tribes
Enemies	Eagle Tribes		
Seats	0 on Council	0 in Secret Conclave	
(n) = Influence	(i) Raven Totem at Grasslander Gathering	1 in Congress of Dreams	
Characters	Raven Chief, Raven Shamaness , the Doomseer		
Location A	none	Area A	none
Location B		Area B	
Resources	Mist Warrior Druids, Shamen of CORVUS, Soarers, Cacklers		
Circle	Western Plains Circle	Forest	Grasslands
Otherworld	Domain of Prophecy	Domain	Madness
Random Event	The Doomseer has foreseen a coming threat to the Grassland Tribes, but nobody takes his Prophecies of Doom seriously any more.		
Background	The Way of the Raven teaches strength of mind, openness to new ideas and looking through the Third Eye. Raven Tribes dwell mostly in the Western Plains, around Raven Creek and up into the Misty Mountains, and are great mystics, preferring to camp near sacred sites where the boundaries to the Otherworlds are thin. They include Mist Warrior Druids, Shamen of CORVUS, Soarers (Gravity Elementalists) and Cacklers (Madmen Seers) amongst their numbers. Some of their Totems can be particularly disturbing.		

Notes	DD: Only controls The Domain of Prophecy in Madness if Temple of SURGAT not Activated. Never controls the Domain of Prophecy in Dreams.
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