

Anarea *Forty Factions* Faction Information Sheet

Tarot Card		Eight of Blades	
Alleyman’s Tarot Card:		The Hawkmoth (Page No. 118)	
No. & Name of Faction		77. Scorpion Tribes	
Expansion		Sacred Circles	
Timeframe			
Alignment		E/N	
Politics	Aggressive	Category	Tribes
Enemies	Snakes		
Seats	0 on Council	0 in Secret Conclave	
(n) = Influence	(i) Scorpion Totem at Grasslander Gathering	0 in Congress of Dreams	
Characters	Scorpion Chief, Scorpion Shaman		
Location A	none	Area A	none
Location B		Area B	
Resources	Mist Warrior Druids, Shamen of SKARZ, Scorpion Warriors, Giant Scorpions, Venoms		
Circle	Dry Circle	Forest	Grasslands
Otherworld	The Blasted Desert	Domain	Dreams
Random Event	Scorpion Cultists from Tehmor/Vavistor have come to the Dry Waste seeking to capture Giant Scorpions.		
Background	The Way of the Scorpion teaches resilience, quick reactions and surprising one’s foes. Scorpion Tribes dwell mostly in the Dry Waste to the South East of Tehmor and are great survivors, preferring to camp in barren, sandier areas. They include Mist Warrior Druids, Shamen of SKARZ and Scorpion Warriors (Fighter/Assassins mounted on Giant Scorpions) amongst their numbers. They are craft producers of specialist Poisons and Venoms, which are sold in the Poison Market of Tehmor.		
Notes	DD: takes control of the Blasted Desert if Scorpion Cult previously Activated..		

