

Tarot Card		Four of Batons	
Alleyman’s Tarot Card:		The Four of Wands (Page No. 54)	
No. & Name of Faction		39. Valdrean Empire	
Expansion		Base Game	
Timeframe			
Alignment		N/L	
Politics	Conservative	Category	Nations
Enemies	Chaotics, Conclave of Binders		
Seats	0 on Council	0 in Secret Conclave	
(n) = Influence	0 at Grasslander Gathering	0 in Congress of Dreams	
Characters	His Excellency, the Ambassador of the Emperor of Valdrea / Imperial Spymaster in Tehmor (runs the Circus) / Secret Investigator into Demon Summoning in Tehmor (Member of the Conclave of Binders) / Representative in Tehmor of the Combined Merchants' Guilds		
Location A	Valdrean Embassy, Citadel Plaza	Area A	Old Town
Location B		Area B	
Resources	Valdrean Diplomatic Service, Imperial Navy		
Circle	Sacred Heart of the Valdrean Plain	Forest	The Valdrean Plain
Otherworld		Domain	
Random Event	A change of Emperor results in the Empire becoming more Conservative or Liberal.		
Background	The Valdrean Empire is the human Empire of Law in the Overworld founded by Noble Paladins of SARAN. It maintains an active Embassy in Tehmor to maintain diplomatic relations with an important trading partner, and to protect Imperial interests and support its Citizens. As Tehmor is a hotbed of Evil and Chaos, a number of fugitives from the Justice of the Empire are in exile here, either in hiding or openly spreading Lies to damage the Empire. The Imperial Secret Service and		

	<p>Inquisition into Demon Summoning are not legally allowed to operate outside the Empire, but the Diplomatic Service effectively provides an espionage service abroad and maintains networks of paid agents and informers to keep track of such undesirables. The Embassy lobbies the Council in support of Valdrearan trading interests, shipping and caravans, and steps in to support Valdrearan travellers when they fall foul of local laws (The Embassy does not of course condone lawbreaking, but does support the right to a defence in a fair trial.). Cordial relations are maintained with influential and sympathetic Factions in Tehmor, who may publicly stress their independence but are not above accepting a generous gift as a token of friendship.</p>
Notes	<p>SC: The Circle of the Sacred Heart is included for Role-Playing purposes only, and does not give VPs for controlling the associated Forest. / FgF: Spies: Once per Game Turn and at any time during that Turn you may specify that a Character of an Activated Faction not controlled by you which is involved in a Plot that has been played that Turn (or is continuing to be played into that Turn) is a secret agent of your Faction. The Faction may be controlled by a Player Allied with you or an Enemy of this Faction. The Character must be one specified in the Faction's Information Sheet (you are entitled to be told who those Characters are once you have specified your target Faction) or one who has previously been specified by its Player, and may previously have been specified to be an agent of another Faction (in which case they are now a double-agent). You must specify the Character is a secret agent of your Faction to the DM and all Players, but the other Factions will not be aware of this in-character unless the agent betrays him or herself. You now role-play the agent and earn VPs for doing so (in addition to any awarded to the Player of that Faction), and may continue to role-play the agent in subsequent Game Turns (where relevant to current Plots). The agent must be role-played consistently with how the Player who controls their Faction is role-playing current Plots, except to the extent it may further the purposes of your Faction. Double or triple agents may have their actions specified by the Players of all Factions of which they are agents, but the last Player to specify them as an agent of his or her Faction / a member of his or her Conspiracy has the final say as to their actions. Champions of ATAVAR may not be secret agents unless they have previously gone rogue or the Player of the Champions of ATAVAR targets this Faction and specifies an existing agent is in fact a Champion (in which case he or she now plays that agent).</p>