

Anarea *Forty Factions* Faction Information Sheet

Tarot Card		Knight of Batons	
Alleyman’s Tarot Card:		The Knight of Wands (Page No. 62)	
No. & Name of Faction		31. City Watch	
Expansion		Base Game	
Timeframe			
Alignment		N/N	
Politics	Conservative	Category	Executive
Enemies	Anarchists, Thieves' Guilds, Temple of SOROK		
Seats	0 on Council	0 in Secret Conclave	
(n) = Influence	0 at Grasslander Gathering	0 in Congress of Dreams	
Characters	Chief Constable, Old Tom the Guardsman		
Location A	Watch House, Citadel Wall	Area A	Old Town
Location B		Area B	
Resources	Watchmen, the Black Watch (not FgF)		
Circle		Forest	
Otherworld		Domain	
Random Event	The new Chief Constable declares a crackdown on the taking of bribes, and the Watch is exposed as unable to keep order in the City.		
Background	The City Watch keep order in the City. Their headquarters is the Watchhouse on the Citadel Wall on the East side of the Citadel Gate, but they also man the other Gatehouses to the City to collect tolls from merchants and keep out undesirables. They patrol the streets, particularly at night, to keep the peace and apprehend criminals who can be caught red-handed. They do not investigate crimes, leaving the Thieves’ Guilds to police the activities of their members and the Faction that has been wronged to defend itself and seek revenge as appropriate (FgF: or to offer a Reward for Bounty Hunters). The Watch operate as an unofficial enforcement arm for the Guild of Beggars, Buskers and Rumourmongers, checking that beggars are Guild members and moving them along or		

	<p>throwing them in the cells if not. Many Watchmen are retired soldiers or Mercenaries looking for an easier life with regular pay, supplemented by the occasional bribe. The Watch's budget is also used by the Overlord to finance his network of spies and informers to keep an eye and ear on goings-on within the City, which is informally referred to as the Black Watch.</p>
Notes	<p>FgF: Does not include the Black Watch if Forgotten Factions is being played.</p>