Anarea Forty Factions Faction Information Sheet

Tarot Card		Nine of Cups				
Alleyman's Tarot Card:		The Moon (Page No. 32)				
No. & Name of Faction		20. Temple of MIZIMI				
Expansion		Base Game				
Timeframe						
Alignment		N/C				
Politics	Liberal		Category		Temples	
Enemies	Tem	Semple of CAERULAS				
Seats	1 on	Council		0 in Secret Conclave		
(n) = Influence	0 at 0	Grasslander Gather	ing	0 in Congress of Dreams		
Characters	High Priestess of The Moon					
Location A	High Temple of MIRIMI, Isle of the Moon		Area A	Environs		
Location B	New Silver Mines		Area B	Environs		
Resources	The Order of The Moonwalkers					
Circle			Forest			
Otherworld			Domain			
Random Event	There is No Moon tonight. The Temple devotes itself to contemplation and prayer (and is inactive for the rest of the Turn).					
Background	The High Temple of MIRIMI in Tehmor is located on the Isle of the Moon, a secluded park ringed by the City Wall and the confluence of the White and Black Tehm Rivers. They have something of a reputation as a quiet, contemplative Order. Whilst this may be true in comparison to the more extrovert and openly random activities of the Temple of DALA, it is an unfair characterisation (possibly spread by DALA Clerics). The Temple is friendly and welcomes worshippers and other visitors. The Priesthood is female-dominated and MIRIMI worship is popular with women, but it also appeals to the more thoughtful N/C man who finds DALA worshippers a bit silly. There are a MIRIMI Nunnery and a					

Monastery hidden away in the park. These are not celibate orders, and are particularly tolerant of homosexuality. They may appear quiet, but both are in fact fronts for The Order of The Moonwalkers, a secretive Cult of MIRIMI Thieves and Assassins (rumoured to be able to flit from one patch of Moonlight to another, and to be able to Hide in both). The Moonwalkers are recognised (and somewhat feared) by the Secret Conclave, but take no part in its proceedings. They are privately available for hire by the discerning client who has an interesting mission that pleases the Goddess, and who is prepared to pay the price they may ask without question. That price may not be monetary. There is also a small Shrine to THE GREAT SOW IN THE MOON in the Moon Park outside the Temple. The Temple has built up a controlling stake in the New Silver Mines, which provide it with a substantial income.

Notes

May be played as a **Thieves' Guild** if not subject to Wheel of Fortune: At the beginning of the Cards Phase a Player with an Activated Thieves' Guild or holding a Thieves' Guild in hand may use or reveal it to steal a card at random from the hand of another Player of his or her choice. That Player may reveal a Thieves' Guild from hand (which has not been already played to steal a card this turn) to block this. Only one successful attempt to steal a card may be made by this Guild per game, but it may block any number of attempts to steal a card. / +1(5%) on all dice rolls if Moon is Full / -1(5%) on all dice rolls if No Moon./ **FgF**: Does not include MIRIMI-Sponsored Boar Cults.