

Tarot Card		Six of Swords	
Alleyman’s Tarot Card:		The Eight of Swords (Page No. 72)	
No. & Name of Faction		9. Temple of HAERIM	
Expansion		Base Game	
Timeframe		From 100	
Alignment		E/N	
Politics	Militant	Category	Temples
Enemies	Goods, Scorpion Cults		
Seats	1 on Council	0 in Secret Conclave	
(n) = Influence	(iii) Scorpion Totem at Grasslander Gathering	0 in Congress of Dreams	
Characters	High Priest of HAERIM		
Location A	High Temple of HAERIM, Garrimoh	Area A	Upper East Side
Location B		Area B	
Resources	Temple Guard, Hatemongers		
Circle		Forest	
Otherworld		Domain	
Random Event	The Temple is attacked by another Faction that it has stirred up to Hate it.		
Background	The High Temple of HAERIM considers itself the most successful HAERIM Temple in the Overworld. For generations it has been plotting and sowing Hatred between the Forty Factions, and much HAERIM Credit has been earned as a result. The Temple is publicly allied with the other Evil Temples, but privately stirs them up against each other (as it does with many other Factions). This can give it the semblance of having become part of the political establishment, and some High Priests have become complacent (and were duly deposed) but it is usually fanning the flames of Hatred behind the scenes. It maintains a small Temple Guard (who can be particularly unpleasant in a fight), but the real work is done		

	<p>by a secret network of Hatemongers - spies in the pay of the Temple (not all of the worshippers, or even aware of the true identity of their paymaster) who sow the seeds of Hatred amongst the Factions. The Temple is aware that the Temple of TERRIK sometimes recruits Hatemongers under the pretence that it is the Temple of HAERIM, just to make Trouble. However this ultimately just increases Hatred, and provides a convenient scapegoat if a Hatemonger is uncovered (as the Temple can deny involvement and say it must have been the Temple of TERRIK). Although HAERIM is a Patron of Scorpion Cults, the Temple is in an ongoing struggle with The Red Scorpions (the leading HAERIM Scorpion Cult), which seeks to seize control of HAERIM-worship in the City (as it has already done in Vavistor).</p>
Notes	<p>Faction does not include HAERIM-Sponsored Scorpion Cults, such as The Red Scorpions. / FgF: Spies: Once per Game Turn and at any time during that Turn you may specify that a Character of an Activated Faction not controlled by you which is involved in a Plot that has been played that Turn (or is continuing to be played into that Turn) is secretly a Hatemonger. The Faction may be controlled by a Player Allied with you or an Enemy of this Faction. The Character must be one specified in the Faction's Information Sheet (you are entitled to be told who those Characters are once you have specified your target Faction) or one who has previously been specified by its Player, and may previously have been specified to be an agent of another Faction (in which case they are now a double-agent). You must specify the Character is a Hatemonger of your Faction to the DM and all Players, but the other Factions will not be aware of this in-character unless the agent betrays him or herself. You now role-play the Hatemonger and earn VPs for doing so (in addition to any awarded to the Player of that Faction), and may continue to role-play the Hatemonger in subsequent Game Turns (where relevant to current Plots). The Hatemonger must be role-played consistently with how the Player who controls their Faction is role-playing current Plots, except to the extent it may further the purposes of your Faction. Double or triple agents may have their actions specified by the Players of all Factions of which they are agents, but the last Player to specify them as an agent of his or her Faction / a member of his or her Conspiracy has the final say as to their actions. Champions of ATAVAR may not be secret agents unless they have previously gone rogue or the Player of the Champions of ATAVAR targets this Faction and specifies an existing agent is in fact a Champion (in which case he or she now plays that agent).</p>